

User Manual







Congratulations of your purchase of a gFlight V2,

You have now joined the community of gFlight members who are all benefiting from the most affordable and accurate jump device on the market.

At Exsurgo.us we value your feedback, please contact us below with any questions or concerns you may have regarding the gFlight:

sales@exsurgo.us



Exsurgo ZenDesk LINK for additional questions & answers

Contents



What's in the Box?1
Initial Setup2
Proper Jump Alignment4
Proper Landing Alignment5
gFlight App6
Basic App Guide7
Basic App Guide - Storage9
Performance Metrics10
Jump Height11

Ground Contact Time	12
Reactive Strength Index	13
gFlight Best Practices - Review	14
Athlete Testing & Tracking	15
Third Party Testing	18
Troubleshooting	20
Frequently Asked Questions	21
Specifications2	22
Warranty2	23

What's in the Box?

The gFlight is comprised of two wireless bluetooth units (white)

Each unit has a silicone protective sleeve that fits snug around each unit (red)

Batteries are no longer provided do to shipping restrictions



Initial Setup



Picture 1 is the *display* component. This component has a power switch (on / off), the display screen for jump metrics and a sensor

Power switch



Picture 2 simply acts as a sensor. As you will see in the upcoming pages, the sensors are quite small and proper alignment is key for best use



3

Initial Setup

The gFlight V2 works by using micro-sensor technology and laser beams so both units can talk to one another, making the gFlight V2 a completely wireless device

Distances of up to 19-feet can be used with full battery power

Max: 19-ft





Proper Jump Alignment



Line up your **pinky toes** with the sensors. You may want to take a small hop before you take your first jump. This will test to make sure the sensors are lined up properly and the metrics are appearing on the display unit



The gFlight's sensors need to be free of all obstructions

Proper Landing Alignment



Landings need to be consistent. If you land outside of the sensors, the jump will not register. We have found that a couple of practice jumps or adding a visual landing marker can help limit the error.



Welcome - gFlight App





First download the "gTechAMS" app in the iTunes App Store or Google Play Store

iOS download <u>here</u>

Android download here



Bluetooth Pairing - make sure the gFlight is within range and your phone's bluetooth is turned on, open up the app and click on "tap to connect device", the app will begin to scan for available devices, click your device, once paired the app will take you to the data recording screen

Basic App Guide





Basic App Guide







Basic App Guide - Storage





gFlight Performance Metrics



The gFlight will provide you with <u>4 metrics</u>:

IN = Jump Height in Inches

CM = Jump Height in Centimeters

GCT = Ground Contact Time (ms)

RSI = Reactive Strength Index

Each metric will be explained in depth on the following pages.



Jump Height

The gFlight measures the time the athlete is in air. Time in air is measured in milliseconds (ms). It is measured from the time the athletes foot leaves the sensor's beam to when it comes back into contact with the sensor's beam (beam disruption).

Time in air is then used to help calculate jump height which is then displayed as inches **(IN)** or centimeters **(CM)**

*Jump height is most accurate when takeoffs and landings are consistent in terms of the athlete's **foot position**.





Ground Contact Time (GCT)



GCT is the length of time one's feet are on the ground preceding the jump.

This metric is typically only useful for continuous movements (i.e depth jumps, hops, or bounds). GCT <u>will not</u> be useful for a single jump.





Reactive Strength Index (RSI)



RSI is derived from ground contact time (GCT) and jump height. It is a composite score used to measure the level of "reactive strength".

Typically a higher RSI will yield a more explosive athlete

It was developed at the Australian Institute of Sport and more information can be on the web (link below).

RSI = Jump Height / GCT

Read more about it <u>here</u> at Science for Sport



gFlight Best Practices - Review



The gFlight is best used indoors (no sun interference from outside)

The gFlight needs to be lined up properly (sensors facing each other)

The gFlight metrics will be best if landings and takeoffs are controlled.

The gFlight needs 6 AAA batteries, 3 in each unit to function

The gFlight's sensors need to be free of all obstructions



Athlete Testing & Tracking



<u>Vertical Jump Testing</u>- the gFlight can be used as a simple and effective way to assess an athlete's vertical jump; daily, weekly, or monthly, you get to decide

<u>**Readiness Testing-</u>** daily readiness testing can be done using the gFlight, simply record the athlete's jump height or RSI and track trends over time, this can tell you if the athlete is in a "ready to train" state, major deviations from day to day may indicate overreaching or fatigue</u>



Force-Velocity Profile Testing- using the <u>JB Morin Force-Velocity profile</u> generator (or other FVP generator) you can input jump height into the data sheet, along with other anthropometric measurements the generator will tell you if your athlete is force, or velocity deficient to help the coach build a better, more individualized program

<u>Percent Drop-Offs (Fatigability)-</u> percent drop-offs in jump height can be assessed using the gFlight, first obtain a baseline jump height for the day, next have the athlete jump before each set of a given exercise, if their jump height has significantly decreases this would indicate that the athlete has fatigued and the exercise should be terminated, or the load decreased

Athlete Testing & Tracking



<u>Power Test-</u> this test is used to determine an athlete's ability to produce and maintain power, this can be done via a simple power maintenance calculation

Have the athlete jump 15 <u>consecutive</u> times, record each jump with the gFlight app. Take the average of the first 5 jumps **(J1)** and the average of the last 5 jumps **(J2)**

Power Maintained (PM %) = J2 / J1

This percentage represents the athlete's ability to maintain power overtime

This test can be modified for any number of jumps. Adjust J1 and J2 accordingly to be equal sized blocks when calculating each average.

Third Party Testing - Force Plate

The gFlight has proven time and time again to be a valid and reliable product. When compared to state-of-the-art force plates the average difference is 1.03 cm

Click here to see the study





Third Party Testing - Reliability

The gFlight has been compared to the industry standard of force plates to validate the accuracy and reliability of jump height. gFlight was on average less than a 1 cm difference in jump height over the course of 200 jumps over ten days.

Click <u>here</u> to see the study





Troubleshooting



99% of the time the issue is the <u>batteries</u>. Please ensure that you have new batteries in the unit and they are properly placed in the units.

The gFlight is a simple and easy to use product. If you are having trouble connecting your gFlight to the app turn the power off on both units, and turn it back on

If you are still having trouble connecting to the app, check to make sure that your phone's bluetooth is turned on and is within range

If problems persist, please contact support@exsurgo.zendesk.com

Frequently Asked Questions



Where can I access the assessment sheets to test my athletes?

- The assessment sheets can be downloaded <u>here</u>

How much will shipping cost?

- Find out here

Does the gFlight measure force?

- No it does not measure force, more information <u>here</u>.

gFlight Specifications



Measurement Specifications

Optimal Distance	36" inches
Maximum Distance	19-feet

Technical Specifications

Battery	(6) AAA
Interface	Bluetooth
Weight (display)	
Weight (sensor)	
Dimensions (both)	

Warranty



The gFlight has a warranty against production defects. If you receive the gFlight and it doesn't turn on, we will take back the old one and send a new one once we go through troubleshooting.

The warranty will be voided if the gFlight is broken through misuse.

<u>Misuse</u>: If you smash it, jump on it, slam it, drop a weight on it, dunk it in water, take it apart, blow it up, launch it into space, we do not cover that. We will take back any unit that fails to function so long as there are no visible signs of any of the above. Just email us at <u>support@exsurgo.zendesk.com</u> and we will go through the process. Accidents happen and we understand that, but the gFlight is in a highly volatile environment and will be subjected to some harsh abuse. Treat it kindly.

Thank You For Choosing the gFlight







User Manual Creator: Drake Berberet, @strength2.speed